

Secondary Pre-Formal and Semi-Formal Curriculum
Scheme of Work: Cycle B- My Sensory Planet

My Creativity- Art and Design

	Art and Design
Learning Intentions	<p>When considering the individual learning outcomes for art and design reference should be made to 'Fine Motor' section of My Physical & My Communication as many aspects are based upon manipulative skills and choice making i.e. making a collage may involve choosing colour shape and form, cutting, arranging and positioning and then attaching- visual and perceptual/spatial skills are also involved in this process. An ethos of process and not end product is essential in allowing pupils to explore, investigate and engage. The 'process' theory will enable pupils to develop problem solving; follow models and routines; listen to and understand supported verbal instruction and direction; develop preferences; relax and support emotional well being; enjoy; develop a leisure pursuit for adulthood.</p> <p>The context of 'creating' can happen within many scenarios providing both indoor and outdoor learning opportunities. Key materials and techniques to include throughout annual planning cycles should include opportunities for 2D and 3D projects. They should incorporate a combination of sensory natural and manmade resources.</p> <p>2D: crayons; paint- poster, acrylic, UV reactive, glow in the dark, metallic, puffy paints; pastels; charcoal; felt tips; pencils; assorted colour, texture, pattern and reflective surfaces paper, card & fabrics; sand/glitter/sequins; easels; whiteboards & chalkboards; acrylic boards & washable surfaces i.e. windows, walls. Painting/mark making using tools, utensils and body parts.</p> <p>3D: mobiles; sculpture- static and moving; models; construction; junk box modelling; clay; wire; Modroc/plaster; papier mache; cardboard structures; weaving- frames, fabric, fences, willow; wood, plastics and tools.</p>
Suggested Teaching & Learning Activities [small group 1:1] and Tool Kits	<p>My Sensory Planet: The following ideas are based upon- HG Wells 'War of The Worlds' theme, Jeff Wayne's musical score.</p> <div style="border: 1px solid black; padding: 5px;"> <p>2D- Marbling effect solar system pictures; Brusho & water/big paint brushes to create 'Red Weed' pictures/background; free painting or body painting floor based to 'Red Weed' soundtrack music; Painting with 'Red Weed' or alien machines i.e. reed stick brushes, cutlery/metal containers; red gloom mark making; red sequins and glitter mark making in glass bottom tray.</p> <p>3D- String PVA/painting to create 'Red Weed' bundles; Modroc landscapes and box model city ruins; paper-mache planet mobiles; modelling wire and every day utensil alien machines i.e. forks, sieves, cogs, kitchen foil, foil containers, LED battery lights to add visual aspect; 'Red Weed' models- Pringle tubes/holes or colanders to thread and push through red strips of fabric; 'War of the Worlds' sensory display with assembled media described and talk buttons with music/key words to support.</p> </div>